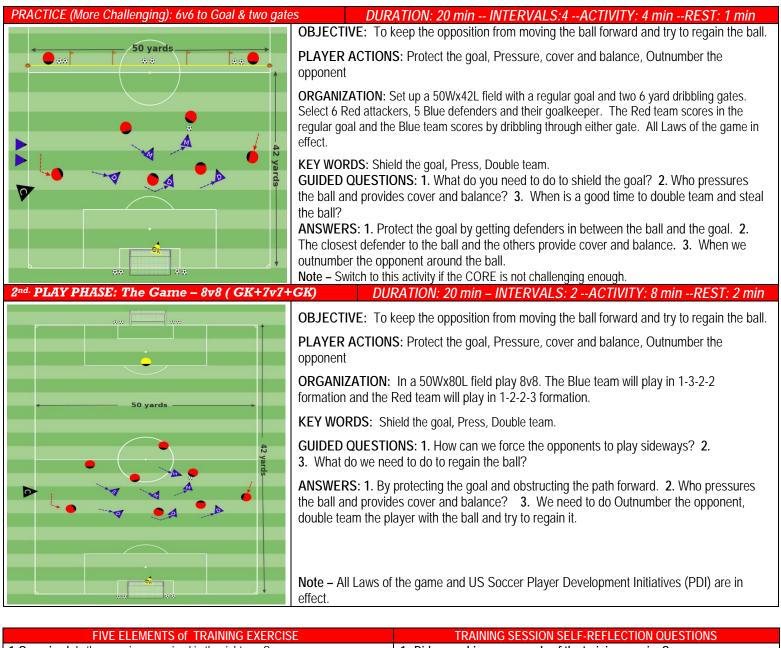
GE GROUP	GOAL:	Improve	preventing the opponent from building up and creating scoring chances in our half Fall 2019						
110-120			Protect t	t the goal, Pressure, cover and balance, Outnumber the opponent					
KEY QUALITIE		ITIES		Make decision	Make decisions, Focus, Optimal physical		1		
9v9	MOMENT	Def	fending	DURATION	60 minutes	PLAYERS	16 Players		
SKILL ACQUISITION: Pressure: Angle and Speed of approach, Distance, Body position, Tackle choice (poke or block) – Cover: Distance, body position.									
1 st PLAY PHAS	E (intentiona	l Free Pi	lay): 4v4 to					minREST: 1.5 min	
. H	•	*)* F		PLAYER ACTION	o keep the opposi DNS : Protect the g	-		nd try to regain the ball. Dutnumber the	
			 opponent ORGANIZATION: Set up two or more 22Wx30L fields with a goal at each end. Play 1v1, 2v1 up to 4v4 Play for 20 minutes with 2 minute breaks. Play with kick-ins or dribble-ins when the ball goes out of bounds. KEY WORDS: Shield the goal, Press, Double team. GUIDED QUESTIONS: 1. What do you need to do to shield the goal? 2. Who pressures the ball? When is a good time to double team and steal the ball? 3. When is a good time to double team and steal the ball? 						
								ANSWERS: 1. Protect the goal by getting defenders in between the ball and the goal. 2. The defenders closest to the ball. 3. To stay compacted and prevent the ball from moving forward.	
							Note - First break: Coach asks questions; players do not answer but play to discover them. Second break: Coach asks questions and players share the answers. DURATION: 20 min INTERVALS: 4ACTIVITY: 4 minREST: 1 min		
PRACTICE (CO	re Activity): 8	ov6 to Go	al & two gate.						
	50 yards		**	OBJECTIVE: To keep the opposition from moving the ball forward and try to regain the ball. PLAYER ACTIONS: Protect the goal, Pressure, cover and balance, Outnumber the opponent					
			ORGANIZATION: Set up a 50Wx42L field with a regular goal and two 6 yard dribbling gates. Select 5 Red attackers, 5 Blue defenders and their goalkeeper. The Red team scores in the regular goal and the Blue team scores by dribbling through either gate. All Laws of the game in effect.						
- to the second			KEY WORDS: Shield the goal, Press, Double team.						
			GUIDED QUESTIONS: 1. What do you need to do to shield the goal? 2. Who and where should you send the attacker when pressing him/her? 3. When is a good time to double team and steal the ball?						
			 ANSWERS: 1. Protect the goal by getting defenders in between the ball and the goal. 2. Closest defender presses the ball and send him or her away from the goal or into other defenders. 3. When we outnumber the opponent around the ball. Note – Switch to Less Challenging if this activity is too difficult or to More Challenging if it is too easy. 						
PRACTICE (Less Challenging): 4v6 to Goal & two gates DURATION: 20 min INTERVALS:4ACTIVITY: 4 minREST: 1 min									
	50 yard	s I	**	OBJECTIVE: To keep the opposition from moving the ball forward and try to regain the ball. PLAYER ACTIONS: Protect the goal, Pressure, cover and balance, Outnumber the opponent					
•				ORGANIZATION: Set up a 50Wx42L field with a regular goal and two 6 yard dribbling gates. Select 4 Red attackers, 5 Blue defenders and their goalkeeper. The Red team scores in the regular goal and the Blue team scores by dribbling through either gate. All Laws of the game in effect.					
	4+1		42)	KEY WORDS:	KEY WORDS: Shi	eld the goal, Press,	Double team.		
	V		yards					2. Who pressures double team and steal	
	*	**		The closest defourt		nd the others provi ne ball.	de cover and bala	all and the goal. 2. ance. 3. When we	



FIVE ELEMENTS of TRAINING EXERCISE	TRAINING SESSION SELF-REFLECTION QUESTIONS
1. Organized: Is the exercise organized in the right way?	1. Did you achieve your goals of the training session?
2. Game like: Is the exercise game like?	2. What did you do well?
3. Repetitions: Are there repetitions when looking at the overall goal of the session?	3. What could you do better?
4. Challenging: Are the players being challenged? (Is there the right balance between being successful and unsuccessful?)	
5. Coaching: Is there the proper coaching based on the age/level of the players?	