



ECYSA Guest Player Instructions

Covering **Age Groups:** G4 + G6, G8, G11, PG

Overview:

The *Player Pass Program* is intended to provide teams the flexibility to field a team each week so that players can play soccer. It is NOT intended to increase your competitive advantage or fill a particular skill position that happens to be absent. It is NOT intended for emergency, but for use in filling the planned absences of players throughout the season. The Player Pass is only valid during the regular season, not the post season.

Players must prioritize the game for their “regular” team as their top priority. Players may not play more than two ECYSA games per weekend (their own game and one Player Pass game as a guest).

Player Pass/Guest Play Limit per Team:

Maximum # of Player Pass/Guest Players

- G4 = max 3 Guest Players
- G6 = max 4 Guest Players
- G8, G11, PG = max 5 Guest Players

Roster Limits Per Team:

Use of players under the Player Pass Program cannot exceed the “standard number” of players on the field for your grade group +3 (a standard roster is defined as: G4 = 10, G6 = 12 and G8 and up = 14). Players may not be added to teams beyond these limits (e.g. if you are a G8 team and you have 12 players able to play, you could only have two Player Pass Guest players).

Play Up/Play Down Rules:

- Guest players may play within their division or up to a higher division within their grade group (e.g. players rostered on an MTOC 2-2 team could utilize the Player Pass to play MTOC 2-1, MTOC 2-3, or any MTOC 1 group).
- No guest players can play down a division or down a grade group (e.g. players rostered on an MTOC 1-1 team CANNOT use the player pass to play on an MTOC 2 team, nor for any County 1 or County 2 team).
- Players may play up one age group only (e.g. G4 to G6, G6 to G8, G8 to G11, G11 to PG). Players who play up an age group may play in any division of that older age group.
- Players cannot play up 2 grade levels regardless of age. A 5th grader cannot guest play up on a G8 team, a 3rd grader cannot play up on a G6 team, and a 7th grader cannot play up on a PG+ team.

Eligibility:

- A Guest Player must be from the same town/organization, and rostered on a current ECYSA team including a picture on the physical roster for identification purposes.



Travel Director Responsibility:

The TD must email their respective ECYSA Grade Group Director and the Girls or Boys Commissioner with the team name, division and group that will be using the Player Pass in a given week. This notification must be done by Friday for Saturday games and Saturday for Sunday games. The GGD contacts, and Girls or Boys Commissioner contacts, are also on *ECYSA.org* and noted below:

- G4 Girls: grade4girlsdirector@ecysa.org (Charles Yorke)
- G4 Girls: grade4boysdirector@ecysa.org (Jeremy Derby)
- G6 Girls: grade6girlsdirector@ecysa.org (Jim Talbot)
- G6 Boys: grade6boysdirector@ecysa.org (Mike McGoldrick)
- G8 Girls: grade8girlsdirector@ecysa.org (Keith Totten)
- G8 Boys: grade8boysdirector@ecysa.org (Greg Buser)
- G11/PG Boys & Girls: grade10toPGdirector@ecysa.org (Jennifer Houlihan)
- Girls Commissioner: girlscommissioner@ecysa.org
- Boys Commissioner: boyscommissioner@ecysa.org
-

Coach responsibility:

Coaches must present hardcopy of BOTH their roster and the guest players rosters and the completed Guest Player Pass form prior to the game.

At time of pre-game check in, the coach will present the following to the referee/official:

1. Team's official ECYSA roster.
2. Guest player's team roster.
3. Completed Guest Player Pass form.

Towns are responsible for ECYSA player card coordination. Coaches may not use the Player Pass program without the permission of their Town Travel Director.

Official/Referee Role:

- The match official will use the rosters and Guest Player Pass form to check in and match players to the rosters.
- The match official will return the rosters unless there is an issue, in which case they may choose to retain the official rosters.
- The match official will treat Guest Players meeting the above credential requirements as fully rostered and eligible for the match and will report any issues or events as related to those players in the same fashion as any other player in their match report.

If proper notification is not made, the above requirements are not adhered to and/or a Non-eligible player is played during a game (even with referee consent), the game will be forfeited.